

# Gain FPN Correction via Optical Flow

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# Fixed Pattern Noise (FPN)

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- FPN is nonuniformity caused by device mismatches and process parameter variations



Ideal image



FPN corrupted image

- Major source of image quality degradation especially in CMOS image sensors

# Offset and Gain FPN

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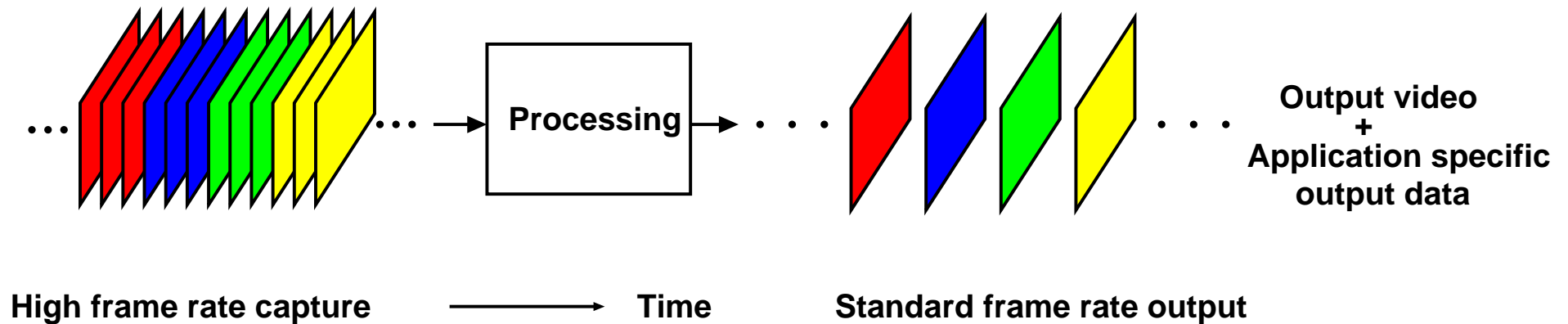
- Assuming linear sensor response, pixel intensity

$$i = hs + i_{os}$$

- $s$  is input signal (*e.g.*, photocurrent density)
  - $h$  is gain factor
  - $i_{os}$  is offset
- Offset FPN ( $\Delta i_{os}$ ) can be canceled by correlated double sampling (CDS)
  - Gain FPN ( $\Delta h$ ) is difficult to correct
    - use static lookup table (Bloss SPIE'00)
    - characterize gain FPN before each capture

# General Approach

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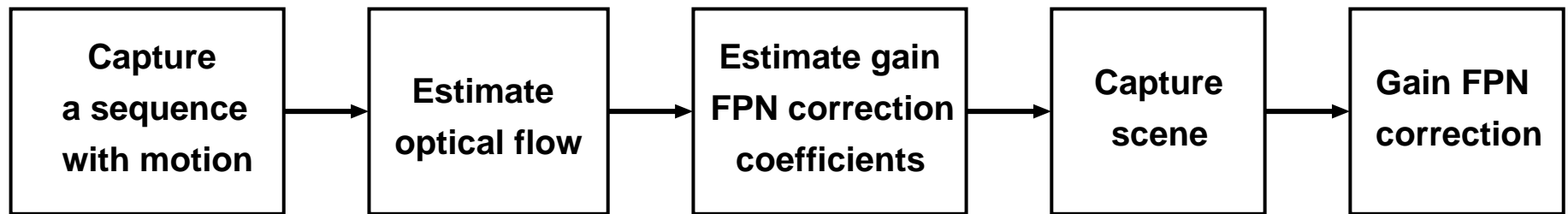


- Improve image quality or performance of video processing applications using high speed imager
- Previous applications
  - dynamic range extension (Yang JSSC'99)
  - motion blur prevention (Liu ICASSP'01)
  - optical flow estimation (Lim ICIP'01)

# Proposed Gain FPN Correction Method

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- The method can be used in a digital video or still camera



- Gain FPN correction coefficients are computed block by block to lower computational requirements

## Gain FPN Model

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- Assuming offset FPN has been canceled, intensity at pixel  $(x, y)$  for frame  $t$  is given by

$$\begin{aligned}i(x, y, t) &= \left(1 + \frac{\Delta h(x, y)}{h_0}\right) i_0(x, y, t) \\ &= a(x, y) i_0(x, y, t)\end{aligned}$$

- $h_0$  is nominal gain factor
  - $\Delta h(x, y)$  is gain variation between pixels
  - $i_0(x, y, t)$  is the ideal intensity value
- Gain FPN is the pixel to pixel variation of  $a(x, y)$  and its magnitude is  $\sigma_H/h_0$

# Brightness Constancy Assumption

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- Intensity value with gain FPN and temporal noise

$$i(x+d_x, y+d_y, t) = a(x+d_x, y+d_y)j(x, y) + N'(x, y, t)$$

- $j(x, y) = i_0(x, y, 0)$ , the ideal pixel intensity at  $(x, y)$  for frame 0
  - $d_x(x, y, t)$  and  $d_y(x, y, t)$  are displacements between frame 0 and  $t$
  - $N'(x, y, t)$  is temporal noise at  $(x + d_x, y + d_y)$  for frame  $t$
- Objective: find  $j(x, y)$  from  $i(x, y, 0), \dots, i(x, y, F)$

## Problem Formulation

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- Let  $\hat{j}(x, y, t)$  be the linear estimate of  $j(x, y)$  obtained from  $i(x, y, t)$  of the form

$$\hat{j}(x, y, t) = k(x + d_x, y + d_y)i(x + d_x, y + d_y, t)$$

–  $k(x, y)$  is the coefficient function to estimate

- For each block  $B$ , we estimate  $k(x, y)$  that minimizes

$$E_B = \sum_{t=1}^F \sum_{(x,y) \in B} (\hat{j}(x, y, 0) - \hat{j}(x, y, t))^2$$



# Problem Formulation for Integer Displacements

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- To find  $\mathbf{k}^*$ , we minimize

$$E_B = \sum_{t=1}^F \left\| \left( \begin{bmatrix} I(0) & 0 \end{bmatrix} - I(t)T(t) \right) \mathbf{k} \right\|^2$$

subject to:  $\mathbf{1}^T \mathbf{k} = n_R$

$\mathbf{k} = n_R$ -vector formed by ordering  $k(x, y)$

$I(t)$  = diagonal matrix whose diagonal elements are  $i(x + d_x, y + d_y, t)$

$$T(t)_{ij} = \begin{cases} 1 & \text{when } i\text{th pixel moves to } j\text{th pixel} \\ 0 & \text{otherwise} \end{cases}$$

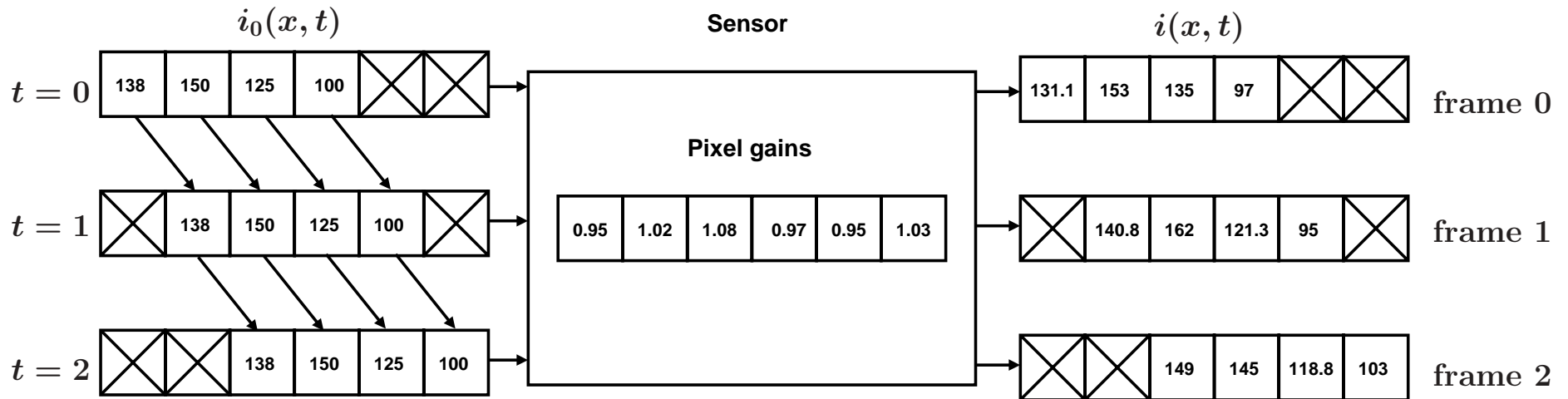
## Problem solution

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- Quadratic optimization problem with linear constraint — — has unique global optimum
- Can be solved using standard iterative methods
- After estimating  $k(x, y)$  for the entire image, the gain FPN corrected image can be computed as

$$\hat{j}(x, y, 0) = k(x, y)i(x, y, 0)$$

# Example: Integer Displacements

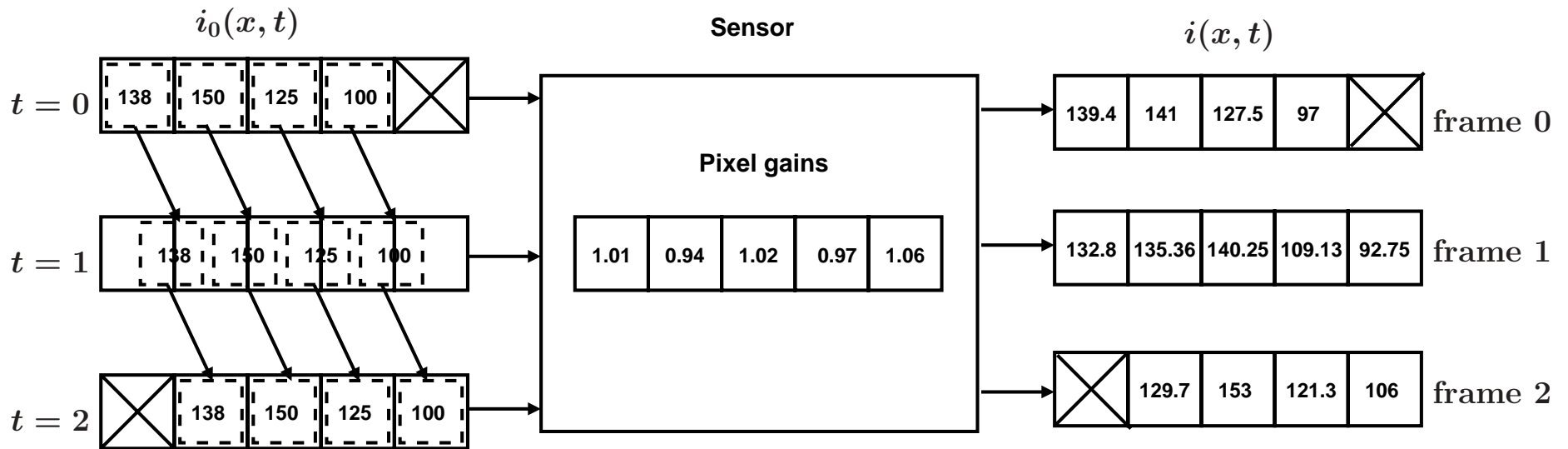


$$T(1) = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{bmatrix}, \quad T(2) = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{k}^* = [1.0503 \ 0.9782 \ 0.9239 \ 1.0286 \ 1.0503 \ 0.9687]^T,$$

$$I(0)\mathbf{k}^* = 0.998 \cdot [138 \ 150 \ 125 \ 100]^T$$

# Example: Non-integer Displacements



$$T(1) = \begin{bmatrix} 0.5 & 0.5 & 0 & 0 & 0 \\ 0 & 0.5 & 0.5 & 0 & 0 \\ 0 & 0 & 0.5 & 0.5 & 0 \\ 0 & 0 & 0 & 0.5 & 0.5 \end{bmatrix}, \quad T(2) = \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{k}^* = [0.9737 \ 1.0465 \ 0.9879 \ 1.0389 \ 0.9530]^T,$$

$$I(0)\mathbf{k}^* = [135.73 \ 147.56 \ 125.96 \ 100.77]^T$$

# Simulation Setup

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- Generated sequences with motion blur, read noise, shot noise, and gain FPN, assuming the following image sensor parameters
  - Conversion gain:  $32.5\mu V/e^-$
  - Voltage swing:  $1V$
  - Read noise:  $50e^-$
  - Quantization: 8 bits
- Measured performance by comparing the mean square error (MSE) between the ideal image and each of the images before and after gain correction

# Result I

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- Pixel gain variations:  $\sigma_{H_{pixel}}/h_0 = 0.05$
- 5 frames are used
- Blocksize is  $5 \times 5$



Before correction

MSE=32.38



After correction

MSE=11.54

## Result II

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- Pixel gain variation:  $\sigma_{H_{pixel}}/h_0 = 0.03$
- Column gain variation:  $\sigma_{H_{column}}/h_0 = 0.04$
- 5 frames are used
- Blocksize is  $5 \times 5$



Before correction

MSE=31.17



After correction

MSE=13.49

# Conclusion

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- Described a method to correct gain FPN using a video sequence and its optical flow
- The method can be thought of as digital CDS that cancels gain FPN rather than offset FPN
- Demonstrated significant gain FPN reduction using our method
- Another example of how high frame rate imaging can be used to improve still/video image quality